

FAB FREE FESTIVE GIFT!

Sonic the comic

No. 14 NOVEMBER 27th 1993
Britain's
OFFICIAL
SEGA
COMIC
£1.10 Every Fortnight

starring

SONIC
THE HEDGEHOG

**THE
SONIC
XMAS
DECO!**

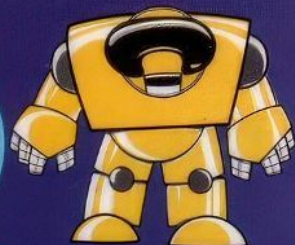
**PUT A SUPERSTAR
ON YOUR
CHRISTMAS TREE!**

**PLUS!
ECCO THE
DOLPHIN**
ON JURASSIC BEACH!



FREE GIFT MISSING?
ALERT YOUR NEWSAGENT NOW!

CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Hey, Boomers!

Feeling festive yet? We're just weeks away from the Season of Goodwill To All (except Dr Robotnik!) and STC is starting to party. To prove it, this issue we're making sure each and every one of you has a totally cool Yule with the **Sonic Xmas Deco** ('decoration' to you saddos). That's right, down with fairies, elves, stars, etc., there's only one star that should be at the top of any tree - Sonic The Hedgehog!

We've got even more gifts! How about copies of the latest **Sonic** novels and a great book of Mega Drive Power Tips? There are 60 of these fantastic Virgin books up for grabs. Look for the easy-to-enter freebie elsewhere in this issue and watch out for another fab, prize-packed compo in STC 15.

Always popular this time of year - and any time of year - STC's mega-brilliant comic strips. Join **Sonic**, **Ecco**, **Decap Attack**, and **Golden Axe** in stories that take you to the next level of excitement.

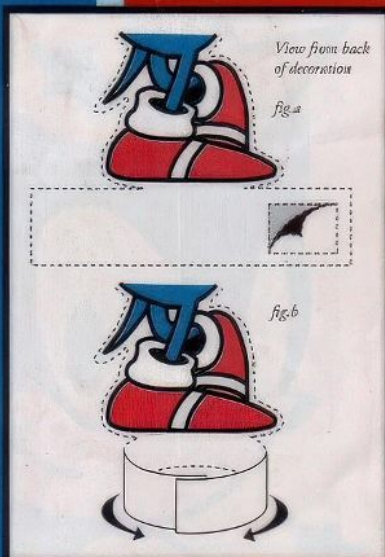
The party continues next issue with a new look for Ecco and some exciting news of a new series starring...oops, nearly gave it away. Must be this season of goodwill getting to my circuits.

Megadroid



HOW TO USE THE SONIC DECO

Fairies are for wimps, man! So, put a true Superstar on top of your Christmas Tree this year with STC's fabulous free gift. Achieve total cool Yuleness by following these simple installation instructions.



1. Select your Christmas tree (this may have been supplied for you). Decorate liberally, taking care to leave the top clear.
2. Grasp your Sonic Xmas Deco firmly and peel off the double-sided tape at its base (fig a).
3. Position the Deco with pride at the top of the tree, taking care to follow the important safety tips below.

4. Wrap the tabs firmly around the top branch and stick the overlapping edges together with the tape (fig b). Make sure it is firmly attached.
5. Stand back and admire. You now have the coolest Christmas tree possible!

IMPORTANT SAFETY NOTE: Christmas trees come in all shapes and sizes. Some maybe so tall you will need artificial aids to get to the top (rocket packs, bat-wings, cannons, pogo sticks - even ladders). Whatever you do, make sure some responsible-type person is in the room with you. If you're really cool, you'll get them to do the job for you while you sit back and direct operations.

IMPORTANT DIPLOMATIC NOTE: STC cannot be held responsible for any family feuds resulting from arguments over what should go on top of your tree. If an old-fashioned, much-loved family object (bleeargh!) must go on top of the tree use your imagination and find another location for the Sonic Deco. Wherever you put it, it will shine!

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The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up down non mover new new entry re-entry

MEGA DRIVE

- 1 — MORTAL KOMBAT
- 2 — JUNGLE STRIKE
- 3 — MICRO MACHINES
- 4 **new** ULTIMATE SOCCER
- 5 — SONIC THE HEDGEHOG 2
- 6 — PGA TOUR GOLF 2
- 7 **re** ALIEN 3
- 8 **new** NHLPA HOCKEY 1994
- 9 **re** EUROPEAN CLUB SOCCER
- 10 **re** WWF WRESTLEMANIA

MEGA CD

- 1 — BATMAN RETURNS
- 2 — NIGHT TRAP
- 3 — FINAL FIGHT
- 4 — SHERLOCK HOLMES
- 5 — ROAD AVENGER
- 6 — PRINCE OF PERSIA
- 7 — JAGUAR XJ220
- 8 — AFTERBURNER 3
- 9 — BLACK HOLE ASSAULT
- 10 **re** TIME GAL

MASTER SYSTEM

- 1 — MOTAL KOMBAT
- 2 — ASTERIX
- 3 — SONIC THE HEDGEHOG 2
- 4 **re** DONALD DUCK
- 5 **re** TERMINATOR
- 6 **re** SONIC THE HEDGEHOG
- 7 **re** TECMO WORLD CUP
- 8 **new** ALEX KIDD IN SHINOBI WORLD
- 9 **new** GOLDEN AXE
- 10 **new** TRIVIAL PURSUIT

GAME GEAR

- 1 — MORTAL KOMBAT
- 2 — SONIC THE HEDGEHOG 2
- 3 **re** DONALD DUCK
- 4 — G-LOC
- 5 — JURASSIC PARK
- 6 **re** SUPER KICK OFF
- 7 **re** BATMAN RETURNS
- 8 **re** AXE BATTLER
- 9 — CHUCK ROCK
- 10 **re** TERMINATOR



Tonight!

HERO OF THE YEAR AWARD

THE METROPOLIS ZONE,
THE HEART OF DOCTOR
ROBOTNIK'S EVIL EMPIRE.

SAY SONIC,
HOW COME YOU
GET TO WEAR A
DISGUISE AND
I DON'T?

BECAUSE I'M
THE FAMOUS SONIC
THE HEDGEHOG, RECOGNISED
WHEREVER I GO. AND AS
LONG AS YOU KEEP YOUR
TWO TAILS HIDDEN, YOU
COULD BE ANYONE.

Sonic

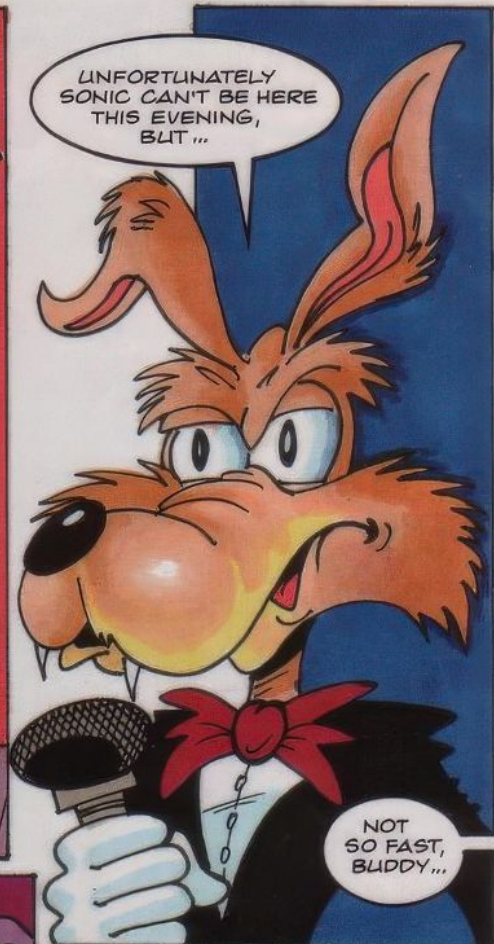
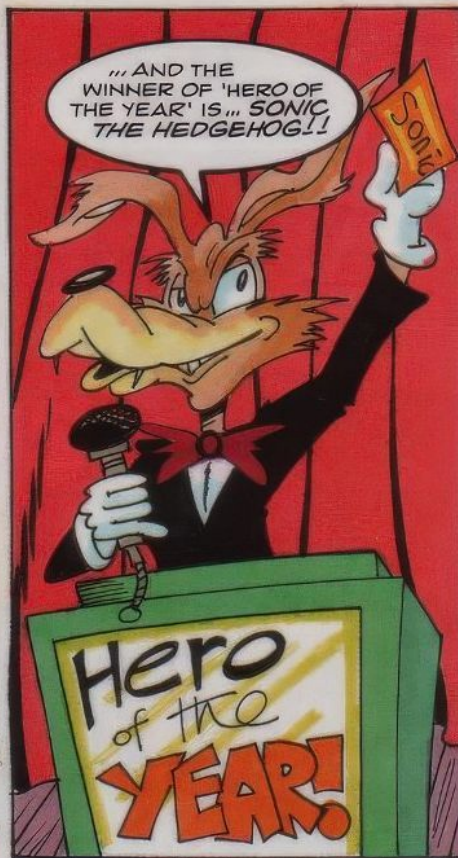
THE HEDGEHOG

HERO OF THE YEAR

WELL TAILS,
I'M IN THE FINAL
THREE FOR 'HERO
OF THE YEAR'. HOW
DO YOU RATE MY
CHANCES?

SONIC,
THIS IS AN
OBVIOUS TRAP!
WHY ARE WE
HERE?

HEY, YOU
KNOW ME, LITTLE
BUDDY! I NEVER
LET DOWN MY
PUBLIC!





ROBOTNIK THINKS HE HAS CONTROL OF PLANET MOBIUS, BUT HE IS **WRONG!** MY GROUP OF FREEDOM FIGHTERS MAY BE SMALL, BUT THAT'S ONLY THE BEGINNING!



SOON MORE WILL JOIN US, THEN MORE AND MORE! WATCH OUT, ROBOTNIK! WE HAVE ONLY JUST **BEGIN** TO FIGHT!!



AH, THE TRAP! IT'S ABOUT TIME, I WAS BEGINNING TO GET **BORED!**

ZUM MUM!



LADIES AND GENTLEMEN! TONIGHT WE HAVE AN **EXTRA TREAT** IN STORE FOR YOU! TONIGHT YOU WILL WITNESS THE **DEMISE** OF SONIC THE HEDGEHOG!

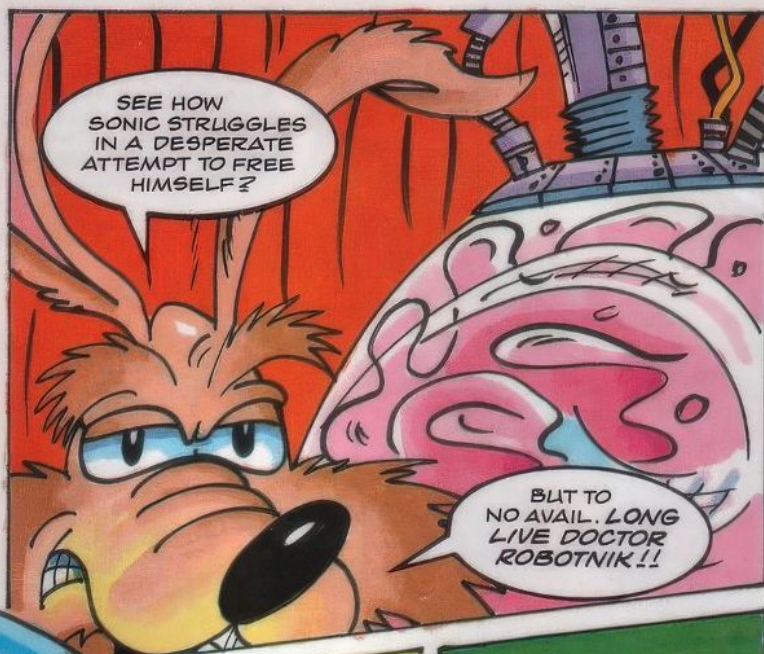


THE PURPLE GUNK THAT'S POURING IN LOOKS LIKE **MEGA MACK*** - THE POISON ROBOTNIK DESIGNED TO DESTROY HIS LEAST FAVOURITE HEDGEHOG!

* SEE 'MEGATOX', STC 10



I'VE GOTTA ACT QUICKLY!!



SEE HOW SONIC STRUGGLES IN A DESPERATE ATTEMPT TO FREE HIMSELF?

BUT TO NO AVAIL. LONG LIVE DOCTOR ROBOTNIK!!



SONIC ... IS HE ...

HE ... HE DIDN'T MAKE IT!

OH NO!




YEE-HAAAA! SPINNING AROUND THAT WAY REALLY DID THE TRICK ... BLEW THE TOP RIGHT OFF. JUST LIKE SHAKING UP A BOTTLE OF COLA!




HEY, SONIC! THAT WAS REALLY NEAT!

HOW TRUE! C'MON, BUDDY, LET'S SPLIT BEFORE THE BAD GUYS GET THEIR ACT TO-GETHER!




THE PLAN
MAY HAVE FAILED,
BUT WE CAN STILL
RID DOCTOR ROBOTNIK
OF SONIC! BADNIKS
ATTACK!

SIX BADNIKS,
SONIC! PRETTY
POOR ODDS!

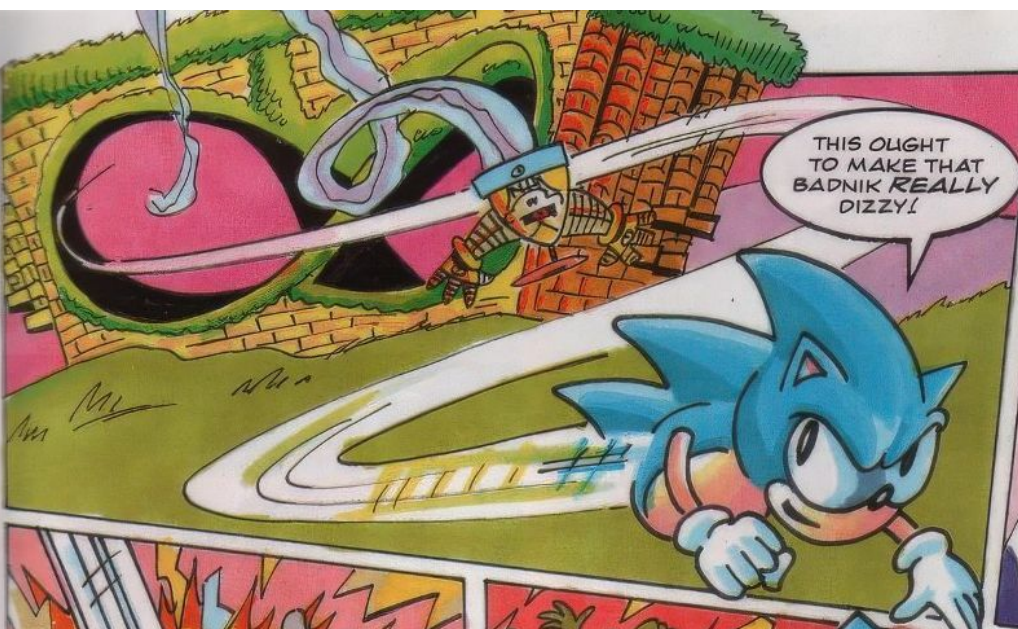


YEP! THEY
HAVEN'T GOT A CHANCE!
IN THE EMERALD HILL ZONE,
I AM KING! THEY'RE
PLAYING ON MY TURF
NOW.

B-DANG!



THIS
SHOULD BE FUN!
I HAVE SOME NEW
MOVES I'VE BEEN
DYING TO TRY
OUT!



THIS OUGHT TO MAKE THAT BADNIK REALLY DIZZY!



HUH! WHERE DID THAT SPIKY LITTLE FREAK GO?



B-DUNK!

AND THAT'S TWO! FOUR MORE TO GO!



HEY, SONIC, I GOT ONE!

GOOD WORK, LITTLE BUDDY!



I'M OUTTA HERE!



SONIC, YOU SAVED US! HOW CAN WE THANK YOU?

FORGET IT, PAL, THAT'S WHAT I'M HERE FOR.

SUPER SONIC ACTION AGAIN NEXT ISSUE!

THE EMERALD HILL ZONE.

I DON'T GET IT, SONIC, WHAT ARE WE DOING HERE?

WAITING.



REVIEW Zone

Enter the zone that brings you the up-to-the-nanosecond reviews of all the new releases for the Sega games systems.

STC REVIEWERS THIS ISSUE:
Vincent Low & David Gibbon.

THUNDERHAWK

game type: **FLIGHT SIMULATOR**
1 PLAYER



If you've ever dreamed of becoming a helicopter fighter pilot, dream no more. With **Thunderhawk** you get to fly the top secret AH-73M Thunderhawk - the Ultimate Flying Machine. The basic idea is to defuse crisis situations which take place in each operation throughout the world. With ten missions and forty-eight operations in places like South America and the South China Seas, the game is pretty big.

When **Thunderhawk** first loads, an amazing 3D animation is shown which depicts the helicopter in combat. Upon selecting New Game, you will enter a mission briefing which comprises of pilots sitting in a dark room while the commander stands at the front by a projector. The commander explains exactly what you must do to complete the operation. Stand by for take off...

Once in the air, you fly in search of all primary targets and blast them away using either a gun, missiles or rockets. Whilst flying around the targets you are attacked from the air by both aeroplanes and helicopters. If all main primary targets are taken out, you will have completed that operation and receive a medal for your efforts. Failing the mission will result in a demerit; three demerits results in game over.

Flying around in the chopper is so realistic you end up believing you're actually in one. Some excellent between-game animations are included, and the in-game speech has been recorded by an actor. Mostly rock music accompanies the game and creates a great atmosphere.

If you don't normally enjoy flight simulators, I guarantee you will enjoy **Thunderhawk**. At last the Mega CD is showing what it can do in terms of moving 3D graphics at speed. Lets hope all future games are this good, if not better, for Sega's CD machine. - DG.



Mega Drive



Mega CD



Master System



Game Gear

STC Rating System

under 40% - Yawnsville
40 - 70% - Normalsville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!

FAST FAX

PUBLISHER PRICE
CORE DESIGN £44.99

GRAPHICS

94

SOUND

91

PLAYABILITY

95

RAVES : GRAVES

Add this to your 'wants' list immediately

More or less the same thing for each operation

OVERALL

93%

CHUCK ROCK 2 SON OF CHUCK



game type:
PLATFORM
1 PLAYER

The Rock family are a very uncivil lot. Hitting dinosaurs on the head with a club! It's just not healthy you know!

Chuck has become a father since the first **Chuck Rock** game, and is now the owner of the highly successful Chuck Motors. However, an unsavoury character called Brick Jagger kidnaps Chuck without sign of a rescuer. That is until Chuck Junior bursts out from his play pen, to rescue his dad (as Chuck Junior, you make your way through six different scenes of platform action, each comprising of several zones and an end of level baddie).

Chuck Junior is armed with a wooden club which has a wide range of uses. It enables you to hit dinosaurs over the head, hit rocks, set off dinosaur traps, bash away backgrounds. You can use it for standing on to avoid fire; in fact, you may even set it on fire yourself for use as a torch. Junior starts off with three lives and a bottle of baby's milk. Each time you receive a blow some of the milk disappears.

The graphics are excellent throughout, including some huge moving dinosaurs. Unlike most Sega games, this is not easy, so if you're of the opinion that **Sonic 2** was hard - forget it! **Chuck Rock 2** is one of the best platforming games I have seen in a while and is a worthy investment. - DG.



MASTERS OF COMBAT

game type: FIGHTING
1-2 PLAYERS

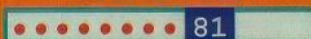


FAST FAX

PUBLISHER PRICE
CORE DESIGN £39.99
GRAPHICS



SOUND



PLAYABILITY



RAVES : GRAVES

Huge moving
graphics
throughout

Unoriginal

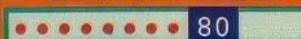
OVERALL

87%

FAST FAX

PUBLISHER PRICE
SEGA £29.99

GRAPHICS



SOUND



PLAYABILITY



RAVES : GRAVES

Fabulous to
play

Sound could
have been
better

OVERALL

90%

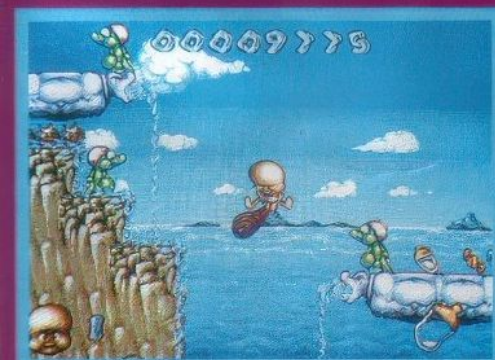
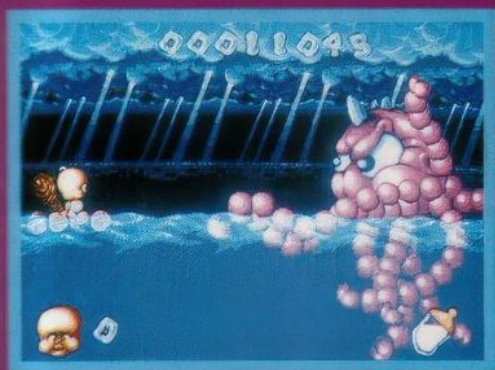
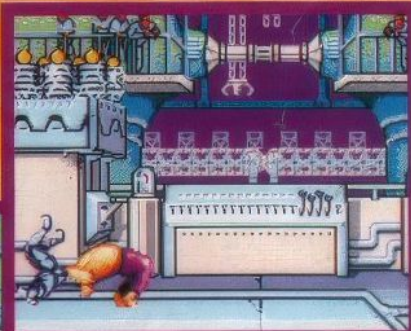
All you Master System fans who were disappointed about there not being a *Street Fighter 2* game, can now sleep easily. Sega has not forgotten you as *Masters Of Combat* is the bee's knees when it comes to 8-bit fighting games.

The time is the future where you have to do battle against some hulking brutes, and like *SF2*, they have their own special moves. There are four characters to choose from and the battles take place in an enclosed room. The more hits you take, the lower your energy gets and each match takes over three rounds. However, there is a time limit, and the winner is quite simply the person with the most energy left standing.

Masters Of Combat has a two player mode (VS), which is great fun. There is an option menu that is full feature with three difficulty levels (easy, normal or hard), from 0 to 8 continues and a sound test.

What really sets the game apart is that it is just two megabits in size, which is tiny compared to most fighting games. It has some great fighting moves, detailed and animated backgrounds.

I can't rate *Masters of Combat* highly enough, so check it out at your local store. - VL



REVIEW

F1

game type: **DRIVING**
1-2 PLAYERS



Fasten your seatbelt, grab the steering wheel and get ready to enter the world of Formula One racing. In **F1** you may select from the main screen three different modes of play: Arcade, Training or Championship. Next, you pick your level which varies between Novice and Expert. Then, it's onto the player menu to pick a one or two player game. You may also choose a one player turbo game if you are into speed.

After choosing from one of nine control methods for your car, and entering your name, it's time to select one of the twelve circuits in the game. Selecting a Championship game will enter you into the World Grand Prix season, and you must choose the order and number of circuits on which to race. Then, it's onto the car set-up screen. Here, you select the Wings, Gearbox and Tyres for your vehicle.

Before commencing, you first enter a qualification race to try and win a good place on the starting grid. This will take place on up to six laps. Each circuit is perfectly recreated to race like the real thing, so the qualification helps you to learn the track.

Once the race commences, the graphics are superb. They are extremely fast, and don't slow down at all when playing a split-screen two player race. The races are very realistic and overtaking is just like real life - you can't just zoom past whenever you want to - you must wait for the right time. The game also features pit stops, ten save games and real digitised engine sounds.

FAST FAX

PUBLISHER **DOMARK** PRICE **£44.99**

GRAPHICS



SOUND



PLAYABILITY



RAVES : GRAVES

Realistic and fast. The best car game around! You can't crash and burst into flames

OVERALL

92%



Without doubt, this is the best car racing game available for a Sega system. Domark have created a possible Christmas Number One. If you're looking for the most realistic racer around, look no more! - DG.

OTTIFANTS

game type: **ACTION**
1 PLAYER



Ottifants (this time on the Mega Drive) sees poor Otto rather sad as his father has gone off to work and left him alone! Otto's active imagination thinks that really his father has been kidnapped, leaving him with one option - to rescue him.

The rescue mission enables Otto to pick up jelly babies along the way (if he collects enough of them and moves to the far right side, he can go on to the next level). However, life is not quite that easy as nasty toys try to stop him. Otto defends himself by firing from his trunk; which can also be used to suck items towards him, enabling Otto to proceed further.

If Otto loses a life, there are restart flags along the course that you are reset to, which diminishes any frustration. His father dropped sheets of paper on the way to work, which Otto must find in order to work through the levels.

An amusing feature results if you leave the joystick or buttons for a while - Otto shows his boredom and starts tapping his foot and

grinning.

Ottifants features fast action, bouncy play, together with bosses to kill along the way. A solid platformer for those that like their graphics and sound on the sizzling side. - VL

FAST FAX

PUBLISHER PRICE
SEGA £44.99

GRAPHICS



SOUND



PLAYABILITY



RAVES : GRAVES

Great looker : Dull in places



OVERALL

70%



ECCO

the
Dolphin

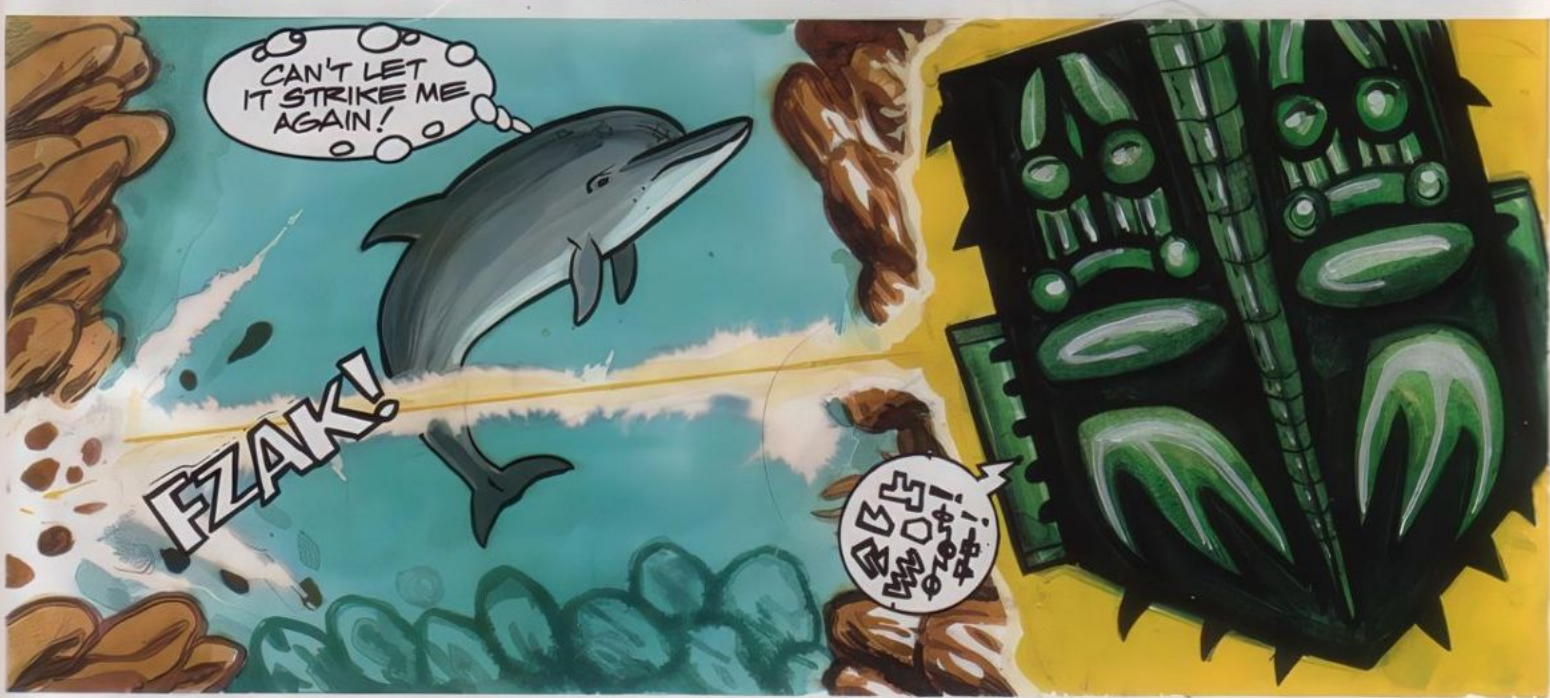
Part 2

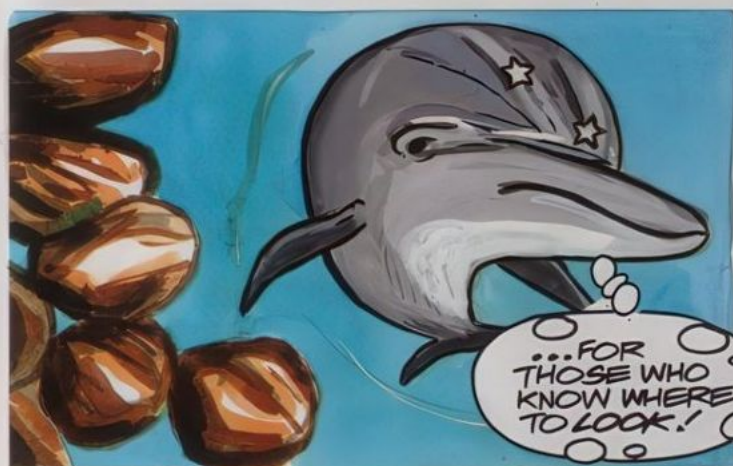
AHH! MY
SENSES WHIRL...
SO DIZZY... WHERE
HAS THAT GLYPH
SENT ME?

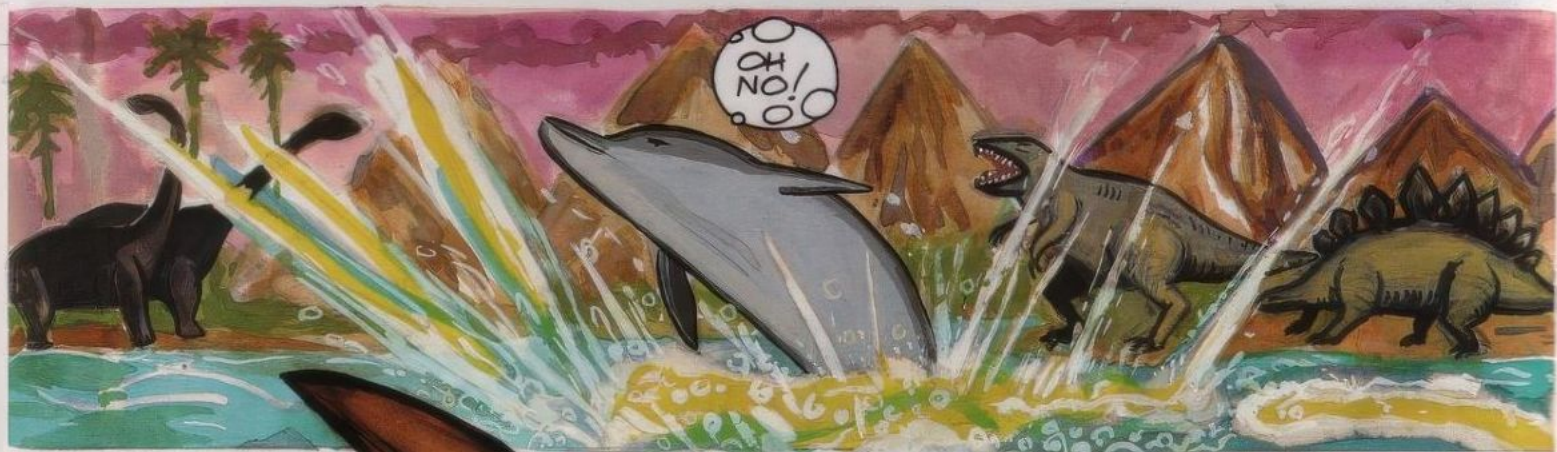
TO MAKE STRANGE JOURNEYS
INTO UNKNOWN REGIONS,
UNCHARTED AND MYSTERIOUS
WATERS, IS THE MISSION OF
ECCO THE DOLPHIN IN HIS
QUEST TO BE REUNITED
WITH THE LOST DOLPHINS...
BUT TO TRAVEL THROUGH
TIME ITSELF IS THE STRAN-
GEST JOURNEY OF ALL...

I CAN
RECOGNISE
NOTHING OF MYSELF
IN THESE CURIOUS PRE-
FISH! AND I CANNOT GAUGE
THEIR INTENTIONS! PERHAPS
I'D BETTER...









NEWS Zone

SONIC'S TRIPLE WHAMMY



Three new games, three times the fun

It's happened. Sonic X3, Sonic 3'sday, call it what you will. Three new Sonic games were released earlier this month - the biggest wave of Sonic activity since Sonic Twosday in November 1992. We've mentioned them all before but, for all you new Boomers out there, here's a rundown of the hot new trio:

SONIC SPINBALL (STC 13, 80%), Mega Drive, £44.99

The name says it all - pinball, Sonic-style. If you've played the Casino Night Zone in Sonic 2, you'll know what to expect.



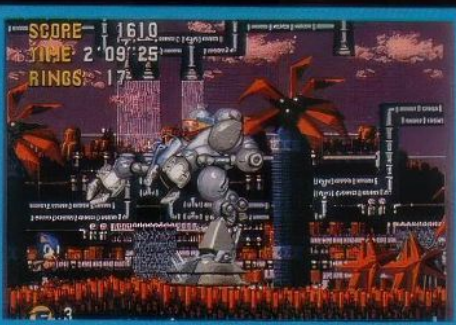
SONIC CHAOS (STC 12, 85%), Master System, £35.00, Game Gear, £30.00

Six Chaos Emerlands to find and six new zones to explore. Play as either Sonic or Tails. Brilliant classic Sonic action for the 8-bit crowd.

SONIC CD (not reviewed yet) Mega CD, £44.99

New characters (Amy, Metal Sonic), new worlds, new levels - a whole new Sonic adventure!

Graphics and sound as only the Mega CD can produce them. The best-looking Sonic to date.



If that's not enough Sonic excitement, there's still Sonic The Hedgehog 3. The official third game in the series is still shrouded in secrecy but is rumoured to be planned for an early '94 release. STC will bring you more details as soon as possible.

SONIC GETS A-HEAD



If you've got the bike, get the protection - in the shape of a **Sonic The Hedgehog** bicycle helmet. Not only the speediest-looking helmet to date, it's also lightweight, well

ventilated, and carries with it a free twelve month Crash Damage Warranty. Manufacturers, Oxford Products Ltd., have ensured that the Sonic bicycle helmet meets some of the most strictest safety standards in the world. Available now for big heads, small heads, and generally round heads at most good cycle shops, the cost of the helmet with attitude is a cool £24.50.

THE BIG CRUNCH

Ever thought you'd be eating Sonic? No! Well think again. Some taste buds will have already discovered 'hedgehog' flavour crisps, but never in this shape or form.

Now, with **Sonic The Hedgehog Crisps** you can eat scenes from the actual Sonic video games in cheese, salt and vinegar, and spicy tomato flavours, thanks to



Bensons Crisps. If you feel a snack attack coming on, they will only set you back a tasty 15p, from major supermarkets and assorted newsagents now.



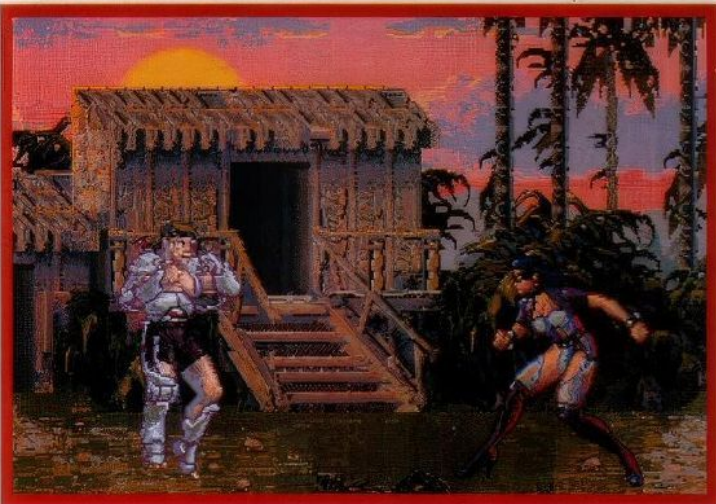
A CLOCKWORK HEDGEHOG

Time waits for no hedgehog, and why should it when there's a brand new addition to Sonic-related wear - a superb **Sonic Watch**. Thanks to The Inter-City Watch Co Ltd., wrists can now take the strain with these slick new timepieces. On sale for £19.95 nationwide from F Hinds and H Samuel, the hours and minutes will never pass slowly again.

NEW YEAR NEWCOMERS

Sega's blockbusters continue into '94

If you think Sega have some hot titles coming out before Christmas, just wait till the New Year! A Sonic spin-off, a long-awaited sequel and probably the hottest fighting game yet seen on the Mega Drive. Here's just a hint of the goodies to come.



ETERNAL CHAMPIONS

This is the biggie! Nine fully-rendered characters with over 35 fighting moves each. Huge number of options including training and head-to-head battle areas. Instant replay, slo-mo and turbo features. Strong storylines with multiple endings - and stacks more! You'll be hearing a lot about Eternal Champions, especially from STC, very soon. Meanwhile, feast your eyes on this screenshot.

DR ROBOTNIK'S MEAN BEAN MACHINE

Robotnik stars in his first solo game, a puzzler which has you collecting and matching beans in a Tetris-like environment. Interesting to note that this game features to new TV incarnation of Dr Robotnik, plus his robot minions Scratch and Grunder (don't miss Sonic The Poster Mag No.1 for more full information on the TV show).



TOE JAM & EARL IN PANIC ON FUNKOTRON

That seriously weird duo, Toe Jam & Earl, return for their second outing in the Mega Drive. As before, the game is full of strange people and places plus some mega-funky music. Word has it, it's even better than the first.



All three games are scheduled to appear on the Mega Drive in January '94.

THE STC NEWIES GUIDE

NEWS

It's decision time, Boomers. Just what games do you want for Christmas? To help you STC provides a handy guide to all the new Sega releases for both this month and next - and some fab ones there are too. Check out the Big Three new Sonic games on the Mega Drive, Mega CD and Master System and Game Gear.

SPECIAL HELP FEATURE: Tick the games you most want in the boxes provided. Then cut out this section and leave it where a present-buying person can't fail to miss it!

NEW IN NOVEMBER



- ☐ Sonic Spinball (Sega)
- ☐ Asterix & The Great Rescue (Sega)
- ☐ RoboCop vs Terminator (Virgin)
- ☐ Gauntlet 4 (Tengen)
- ☐ Rugby (Domark)
- ☐ F1 (Domark)
- ☐ Virtual Pinball (Electronic Arts)
- ☐ John Madden Football '94 (Electronic Arts)
- ☐ Blades of Vengeance (Electronic Arts)
- ☐ James Pond 3 (Electronic Arts)
- ☐ Lotus 2 (Electronic Arts)



- ☐ Sonic CD (Sega)
- ☐ Sherlock Holmes 2 (Sega)
- ☐ Ecco The Dolphin (Sega)
- ☐ Silpheed (Sega)
- ☐ Spider-Man vs. Kingpin (Sega)
- ☐ Thunderhawk (Core Design)
- ☐ John Madden Football '94 (Electronic Arts)
- ☐ C&C Music Factory (Sony Imagesoft)
- ☐ Sewer Shark (Sony Imagesoft)
- ☐ Chuck Rock (Sony Imagesoft)
- ☐ Hook (Sony Imagesoft)
- ☐ Kriss Kross: Make My Video (Sony Imagesoft)



- ☐ Sonic Chaos (Sega)
- ☐ Jurassic Park (Sega)
- ☐ Asterix: The Secret Mission (Sega)
- ☐ Masters of Combat (Sega)
- ☐ F1 (Domark)



- ☐ Sonic Chaos (Sega)
- ☐ Road Runner (Sega)
- ☐ Ecco The Dolphin (Sega)
- ☐ Strider 2 (U.S. Gold)

NEW IN DECEMBER



- ☐ Young Indiana Jones (Sega)
- ☐ The Ottifants (Sega)
- ☐ Winter Olympics (U.S. Gold)
- ☐ FIFA Soccer (Electronic Arts)
- ☐ Zool (Electronic Arts)



no new releases this month



- ☐ Ecco The Dolphin (Sega)
- ☐ Streets of Rage 2 (Sega)
- ☐ Road Runner (Sega)
- ☐ Cool Spot (Virgin)
- ☐ Jungle Book (Virgin)
- ☐ Winter Olympics (U.S. Gold)
- ☐ RoboCop vs Terminator (Virgin)



- ☐ Asterix: The Secret Mission (Sega)
- ☐ F1 (Domark)
- ☐ Cool Spot (Virgin)
- ☐ Jungle Book (Virgin)
- ☐ RoboCop vs Terminator (Virgin)
- ☐ Winter Olympics (U.S. Gold)

These release dates are correct as of going to press, but are subject to last-minute change. Check with your local supplier.



The Legend of the GOLDEN AXE



Plague of Serpents Part 2

ON THEIR WAY TO RETURN THE GOLDEN AXE TO THE KING OF YURIA THE DWARF GILIUS-THUNDERHEAD, THE AMAZON TYRIS-FLARE AND THE BARBARIAN AX-BATTLER STOP AT GILIUS'S HOME, THE DWARF STRONGHOLD OF ROCKGUARD.

THEY FIND ROCKGUARD IS BEING ATTACKED BY THE PRIESTS OF COBRAXIS AND THEIR EVIL SNAKES.

THE WOUNDED TYRIS IS UNDER ATTACK...

FOR COBRAXIS!

CHANG!

HOW DO YOU EXPECT TO SURPRISE ME WHEN YOU'RE SO NOISY!

TYRIS USES ONE OF HER SOMERSAULT KICKS.

AAARGH!

TAP!

POWER OF FIRE I COMMAND THEE!

YOU'RE SLOW, TOO.

AT THE OTHER SIDE OF THE CHAMBER...



YAAAAA!
DEMONS
TAKE YOU,
AMAZON!



POWER
OF EARTH
I COMMAND
THEE!

GO ON, GILIUS,
MY SON, GET THE FEEBLE
WORM-LOVERS! MAKE
THEM SUFFER!



Z



AAARGH!

CHUNK!



AAAARGH

YOICH

CHUNK!

KRUNK!

OOCH

COME ON, DAD.
IT'S ALL OVER NOW.
GOT TO GET YOU TO THE
INFIRMARY.

I DON'T
WANT TO SEE
NO DOCTORS.
I'D RATHER SEE
A GOOD
CHEF!



YOU
SEEN AX?
HE SEEMS
TO HAVE GOT
HIMSELF
LOST.

THE TUNNELS BENEATH ROCKGUARD. AX IS STILL UNDER THE SPELL OF THE SNAKES.

I OBEY... I OBEY...

ROCKGUARD'S CHAMBER OF ELDERS.

I, GROWLUS-STORMBREAKER, CALL THIS MEETING OF THE DWARF ELDERS TO ORDER. WE ARE JOINED BY GILILUS-THUNDERHEAD AND TYRIS-FLARE.

THEIR COMPANION AX-BATTLER IS MISSING.

NOT FOR THE FIRST TIME, EITHER...

...BUT AT LEAST HE WASN'T AMONG THE DEAD.

WHAT IN THE NAME OF THE GREAT FEASTBRINGER HAS BEEN GOING ON HERE, GROWLUS?

THE PRIESTS OF THE SERPENT GOD ATTACKED TWO DAYS AGO, LEAD BY THE HIGH PRIEST COBRAXIS.

THEY'VE BROKEN THROUGH ROCKGUARD INTO THE HAMMERYNTH MAZE OF CAVERNS BENEATH...

"EVEN NOW THEY'RE WRECKING THE HAMMERYNTH CAVERNS WHERE THE DWARVES OF THE MOURNING MOUNTAINS HAVE LIVED FOR THOUSANDS OF YEARS."

"OUR QUEEN, SIL-PANTIA-DRAGONTAMER, HAS BEEN TAKEN BY COBRAXIS."

"SHE WAS DEFENDING THE ROCKGUARD CRECHE WITH A MAGIC SPEAR."

COME TO THE NICE COBRAXIS, LITTLE QUEENIE. HEE HEE HEE.

KEEP BACK, YOU'LL NEVER TAKE OUR CHILDREN!



I'LL FINISH YOU LIKE I DID YOUR SERPENT!

HEE. HEE. I DON'T THINK SO.

NOW, LITTLE QUEEN, YOU'RE GOING TO LEAD ME TO THE DWARVES' HORDE.



YOU'LL GET NOTHING FROM ME, SNAKE BREATH.

OH, I THINK I WILL. HEE HEE. ME AND MY SNAKES. HEE HEE.

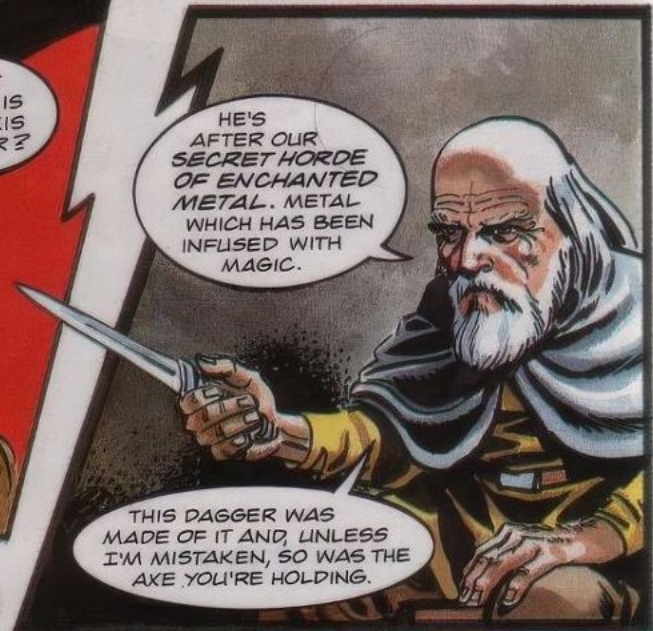


HUSH NOW, LITTLE ONE. WE'LL GO AND TELL WHAT WE SAW. THEY'RE AFTER OUR METAL, SO THEY ARE.

WAAAH!



WHAT METAL IS COBRAXIS AFTER?



HE'S AFTER OUR SECRET HORDE OF ENCHANTED METAL. METAL WHICH HAS BEEN INFUSED WITH MAGIC.

THIS DAGGER WAS MADE OF IT AND, UNLESS I'M MISTAKEN, SO WAS THE AXE YOU'RE HOLDING.

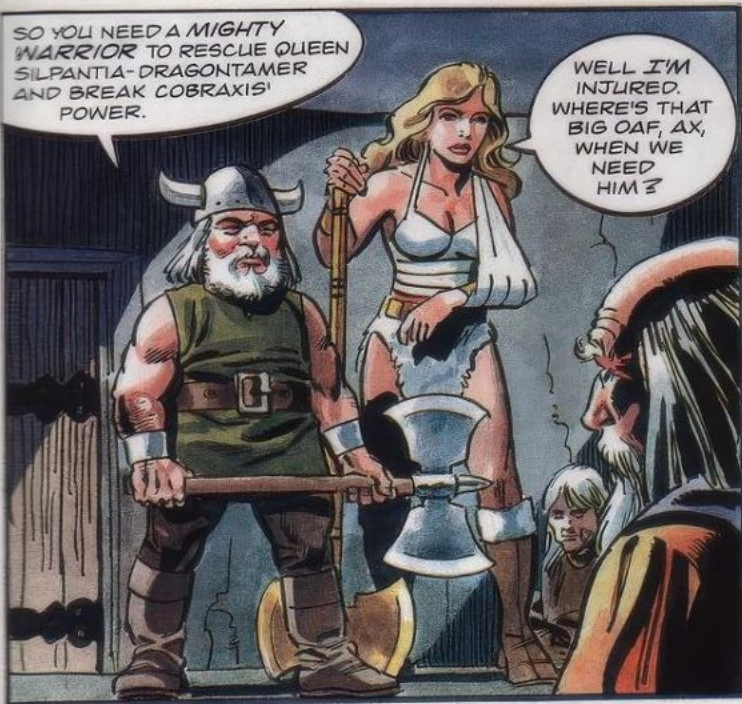


"ONLY A LITTLE NEED BE ADDED TO ORDINARY METAL DURING FORGING"

"...AND ONLY THE QUEEN KNOWS THE SECRET CHAMBER WHERE THE HORDE IS HIDDEN."

SO YOU NEED A MIGHTY WARRIOR TO RESCUE QUEEN SILPANTIA-DRAGONTAMER AND BREAK COBRAXIS' POWER.

WELL I'M INJURED. WHERE'S THAT BIG OAF, AX, WHEN WE NEED HIM?



TAKE THE GOLDEN AXE, GILIUS, BUT DON'T LOSE IT. WE'VE STILL GOT TO RETURN IT.

MAY THE LUCK OF THE GODS BE WITH YOU.

CAN YOU KEEP AN EYE ON MY FATHER WHILE I'M GONE? HE'S A TOUGH OLD COOT BUT HIS WOUNDS ...



I'LL GO ALONE. IT'LL BE EASIER TO CREEP UP ON COBRAXIS. ONCE HE'S DEAD AND I'VE RESCUED THE QUEEN IT'LL BE SAFE TO ATTACK IN FORCE ...

... BUT ATTACK TOO SOON AND COBRAXIS MAY KILL HER!



I WAS LISTENING GILLYFISH-DILDER-BRAIN!

GUILD'S BLOOD! YUKI PLANT-CHARMER!

WHERE DO YOU THINK YOU'RE GOING WITHOUT ME?

ANY-THING BUT HER!



NEXT ISSUE: THE WIZARD PRIEST

Q Zone

Q is for Question.
Q is for Query.
Q is for Quandary.
 Enter the **Q** zone
 for hints, tips and
 help with your
 favourite Sega
 games.

Welcome again to the Q Zone, a place of help and solutions to those really difficult games. Our Game Guru, David Gibbon, and his operators are standing by to answer your problems. Drop a line to the Q Zone with your query. Alternatively, share a hint, tip or solution with your fellow gamers. All are welcome.

TAZ-MANIA



Taz-Mania has caused devilish problems with games players the world over for a long, long time. The game featured excellent graphics and sound, but was let down by less than average gameplay. Gamers worldwide can now breathe a sigh of relief and put these two cheats to use:



To gain infinite lives go to the password screen and enter: FFD45.

To enter a secret room on the Arctic level, press Down and C on the last ice block.

BATMAN RETURNS



Dna-Dna-Dna-Dna Batman! I've always enjoyed that tune. In fact, if I had my way, it would be released as a single! Anyway, enough of that. For those of you having difficulty progressing with the excellent **Batman** CD title, try this level select cheat:

Go to the options screen. Highlight the driving-only section and press Left on the D-pad, then press B. Repeat this on all seven of the options. Repeat all that and, eventually, you will hear a jingle to confirm the cheat is working. Press Start and C to select the level.

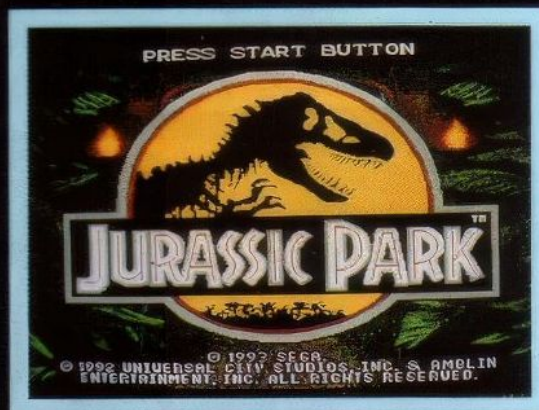


JURASSIC PARK

Codes



Dinosaurs seem to be popping up everywhere at the moment, even on games, cards, pens, notepads, videos, books (I could go on, but I won't!) Could it have something to do with a certain film, perhaps?! The **Jurassic Park** game was a nice platform romp where you could be Dr Grant or a Raptor; the Raptor being the easier of the two to control. Here are the codes for all seven levels with Dr Grant, and the first five levels with the Raptor:



Dr Grant:			
LEVEL	EASY	NORMAL	HARD
Two	2NTJ301D	2D92202U	269GH03L
Three	4VUL1090	4JVPZ0EV	42J0H0BD
Four	6VVV309F	6NVQ10EM	62JP10B0
Five	8VVVSF5L	8VVVK4QN	8CRR14NN
Six	AVRVVF5M	AVVN6QU	AEVR36NI
Seven	CVVVVR58	CVVPC08	CKRR4ANR
Raptor			
LEVEL	EASY	NORMAL	HARD
Two	I2G0016	I21G0027	I21G0038
Three	K21G0018	K21G0029	K21G003A
Four	M21G001A	M21G002B	M21G003C
Five	Q21G001C	Q21G002D	Q21G003E

CHUCK ROCK



Chuck Rock is an above average platformer recently bettered by Chuck Rock 2. It's taken quite a while to find a cheat for all you boomers, but - at long last, here is a level select:

When the title screen appears press A, B, Right, A, C, A, Down, A, B, Right and A. The guitar player will stop playing and smile. Now, press A, B and C together. The guitarist will smile once more to indicate the cheat is activated. Start playing the game as normal, and use the following key combinations for the cheat:

A and Up - Skip forward one level.
 A and Right - Skip forward one stage.
 A and Down - Skip back one level.
 A and Left - Skip back one stage.

Tips

Tips

Decap Attack

STARRING
CHUCK D. HEAD!

PART 7

IN A LAST DITCH ATTEMPT TO CREATE AN ARMY OF ZOMBIES FOR THE EVIL MAX D CAP, PROFESSOR STEIN IS ATTEMPTING TO CLONE A LIVING BRAIN USING HEAD* AS THE SOURCE.

I... IS THIS GOING TO HURT?

OF COURSE IT IS, STUPID!

ASSEMBLING YOUR CLONE-O-MATIC COULDN'T BE EASIER. SIMPLY JOIN TAB A TO WIRE SECTION B. PLUG IN HOLDING PLANGE X ADD NOT TO C AND X. X Y Z FORMING X Y Z W X Y Z. X Y Z W X Y Z. X Y Z W X Y Z. X Y Z W X Y Z.

*'HEAD' IS THE NAME OF THE SKULL, IN CASE YOU'VE FORGOTTEN. NOT THAT I BLAME YOU — MEGADROID.

SHUT UP, IGOR. HOW'S CHUCK?

DOWN TO HIS LAST LIFE I'M AFRAID...

BUT DER BAD GUYS THINK HE IS DEAD, JA? ZO. HE VILL REVIVE UNT COME TO OUR RESCUE!

LOOK, THE TWERP HAS KILLED HIMSELF TWICE. EXPECTING HIM TO SAVE US MIGHT BE A LITTLE BIT OPTIMISTIC.

YECCCCCH! I'M GETTING
PLENTY TIRED OF THIS
BEING KILLED STUFF!*

*CHECK OUT CHUCK'S
STATUS BOX - MD.

LIVES
REMAINING
❤️ ❌ ❌

FROM NOW ON
I'M GOING TO
BE REALLY
CAREFUL. I
CAN'T AFFORD
ANY MORE...
MISTAKES!

SO, CHUCK,
YOU'RE NOT QUITE
AS DEAD AS WE
WERE LED TO
BELIEVE.

OH BOY,
THIS IS IT!

THIS IS WHAT?

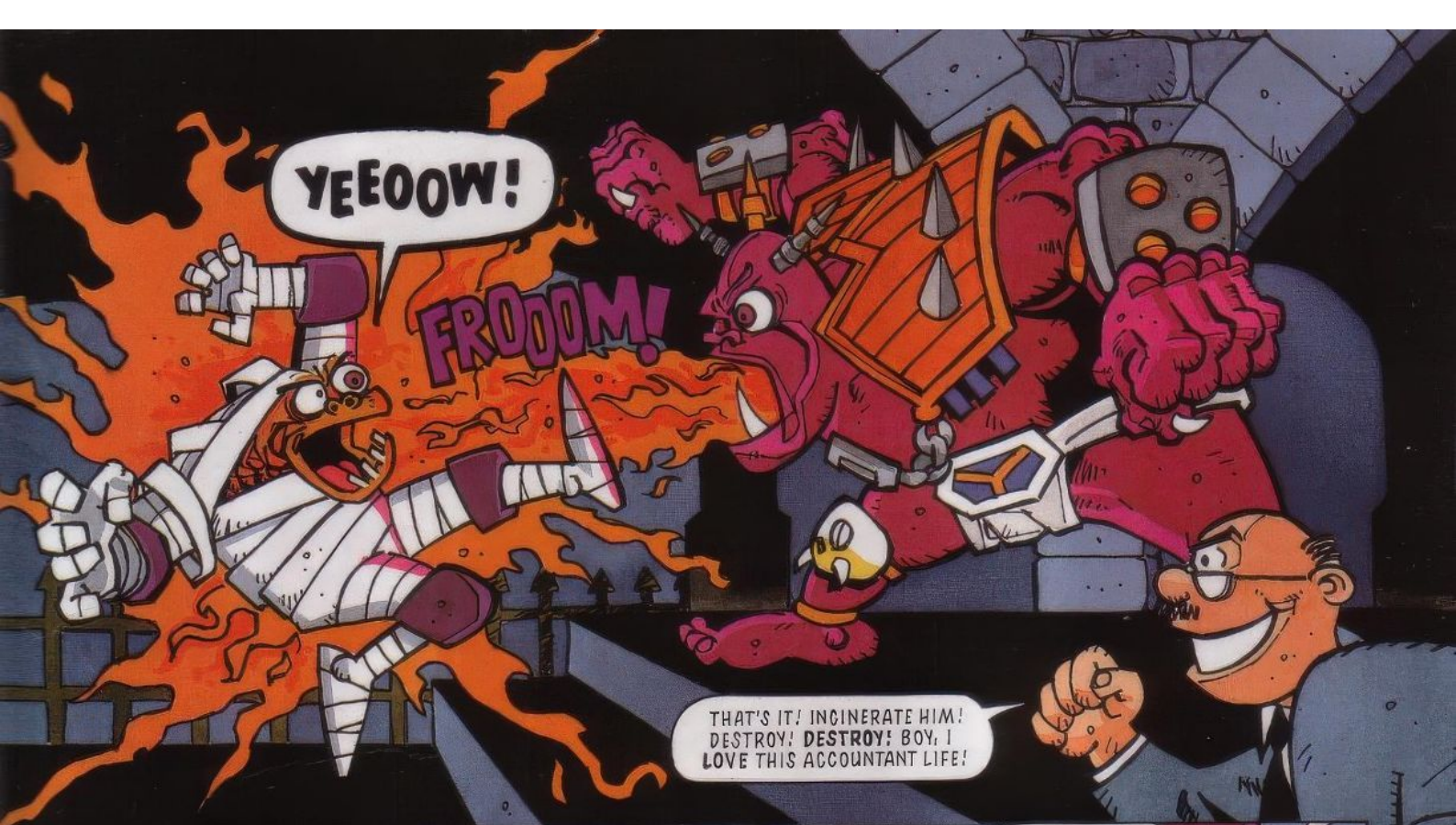
THE BIT WHERE THE HERO
MEETS THE VILLAIN AND WE
HAVE THE CLASSIC STRUGGLE
BETWEEN GOOD AND EVIL!

I'D REALLY
RATHER NOT,
IF IT'S ALL THE
SAME TO YOU.

IF YOU DON'T AND
PEOPLE FIND OUT,
THE EFFECT ON
MAX D CAP plc
SHARES COULD BE
CATASTROPHIC.

OH, ALL
RIGHT...

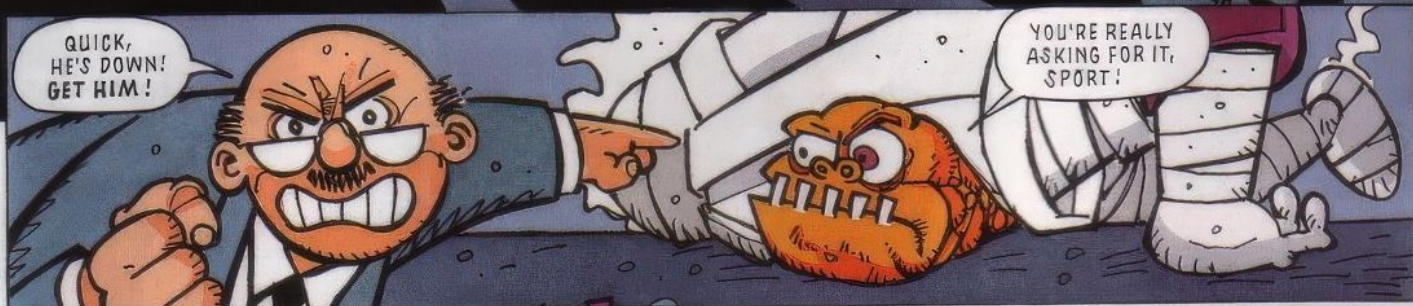
C'MON THEN,
I'LL TAKE YOU
BOTH ON!



YEEOWW!

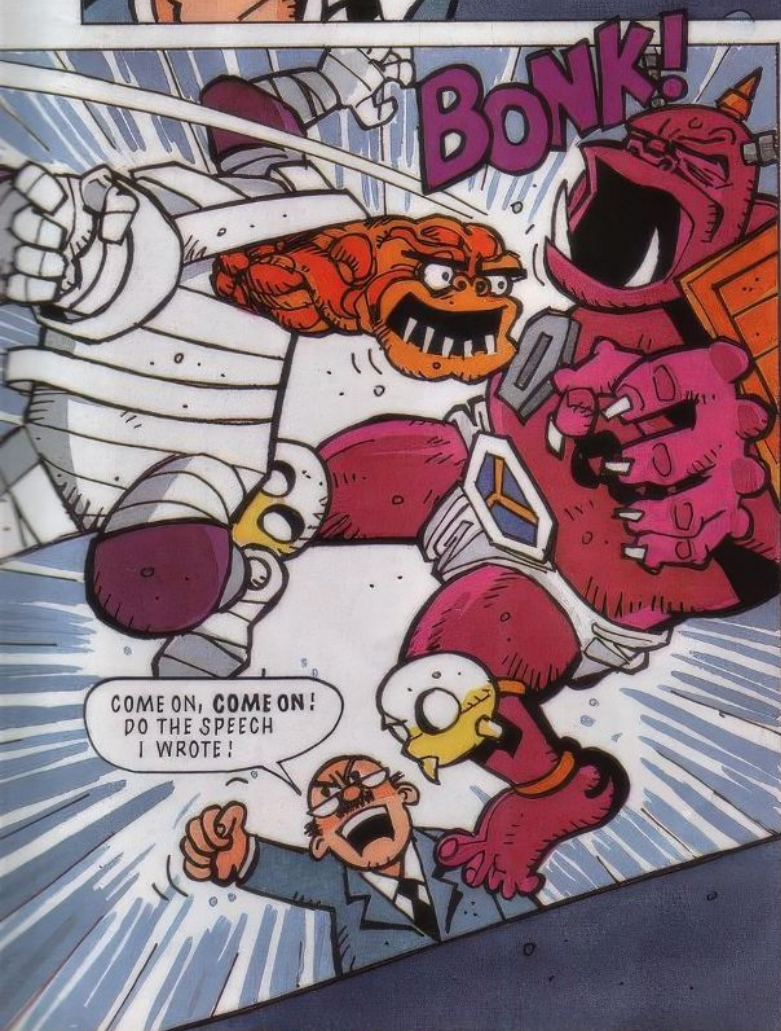
FROOOOM!

THAT'S IT! INCINERATE HIM!
DESTROY! DESTROY! BOY, I
LOVE THIS ACCOUNTANT LIFE!



QUICK,
HE'S DOWN!
GET HIM!

YOU'RE REALLY
ASKING FOR IT,
SPORT!



BONK!

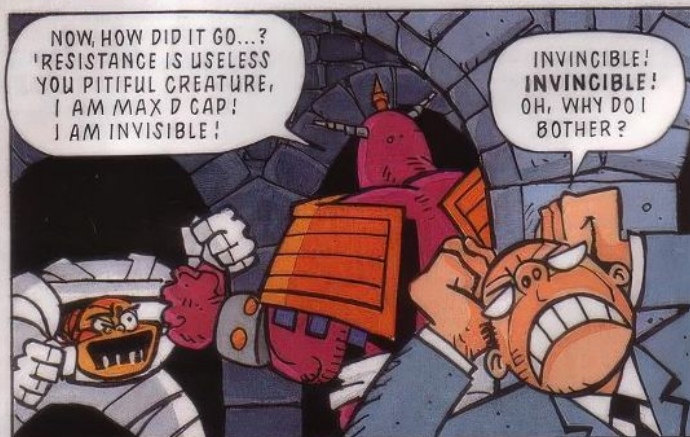
COME ON, COME ON!
DO THE SPEECH
I WROTE!



IS IT ABSOLUTELY NECESSARY?

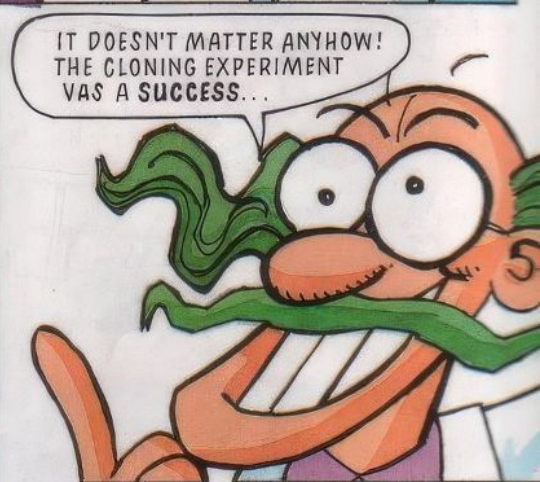
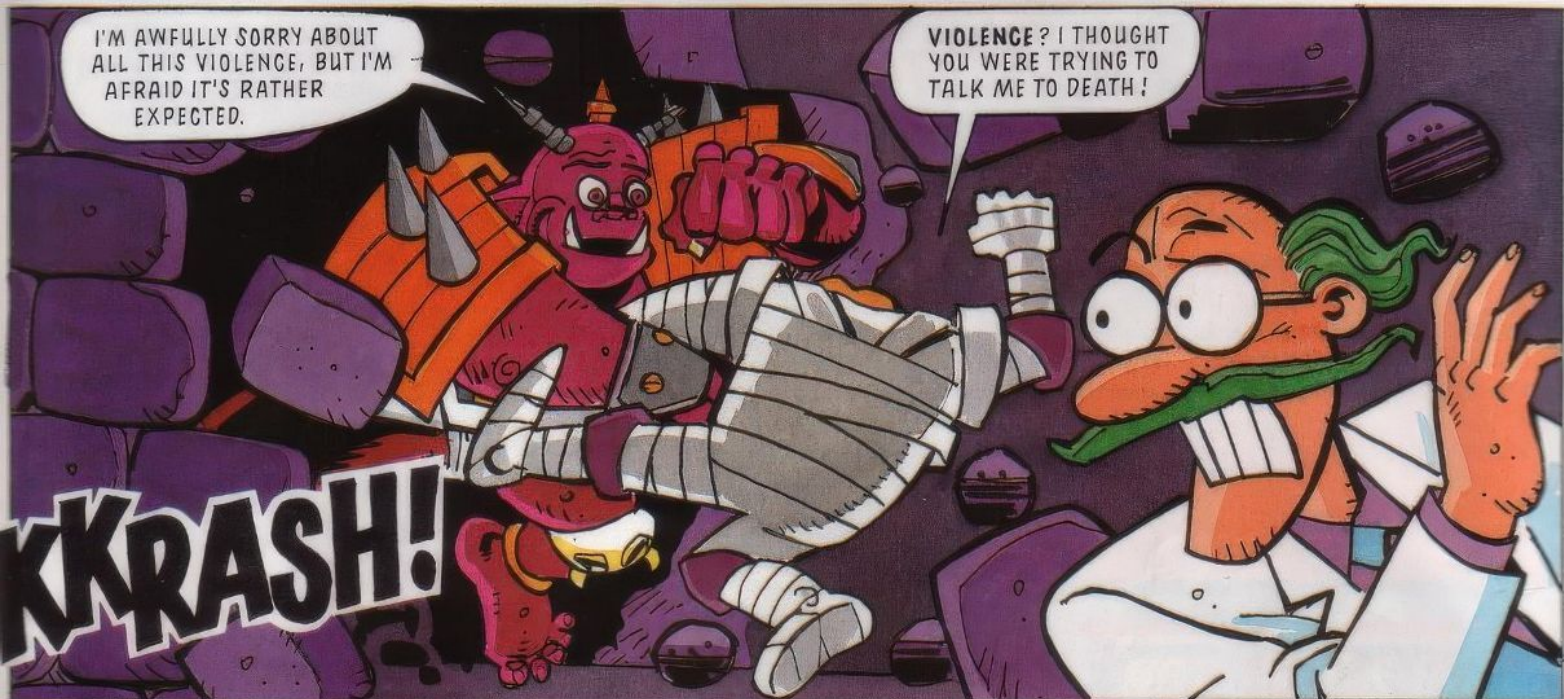
YOU WANT TO BE THE ULTIMATE
EVIL BEING, DON'T YOU?

OH, I SUPPOSE
SO...



NOW, HOW DID IT GO...?
'RESISTANCE IS USELESS
YOU PITIFUL CREATURE,
I AM MAX D CAP!
I AM INVINCIBLE!

INVINCIBLE!
INVINCIBLE!
OH, WHY DO I
BOTHER?



SPEEDLINES



Dash off a letter, draw a quick sketch. In short, sound off to Megadroid about anything you want to do with STC, Sega or the meaning of life as we know it!

Send your letters and drawings to: **Speedlines, Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.**

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.



In Toon!

Dear STC,

I am very curious why Sega have not brought out a Sonic cartoon, including Tails and all the other chums. I am sure it would go down well with children, as it would be fast, exciting and fun to watch. I'm positive other children would agree, so I look forward to seeing them all in a cartoon soon. Also, I think Sonic and Tails are Mega CD (Cool Dudes!)

Ewan Cameron, Larkhall, Lanarkshire.
Sonic Water Fun Game Winner.

Ewan, you psychic hume! The Sonic cartoon series started a few Sundays' back (7 November) on Channel 4, so there's no excuse not to drag your earthly body out of bed bright and early.



Helen Williams, Newport, Gwent.
Sonic Water Fun Game Winner.



Lucy Axford, Calne, Wiltshire. GG Owner.
Sonic Water Fun Game Winner.



Heads I Win!

Dear STC,

This is the fifth time I have written in to ask how old Tails is. I also would like to know why he has two tails and what he was like when he was little. I am desperate to know.

Suzanne Swaile, Falstone, Hexham.
Sonic Water Fun Game Winner.



...And I'm a desperate Megadroid, Suzanne who likes to keep you in suspense! All will be revealed in the not too distant future (hint, hint!)

Wat-Son The Menu?

Dear STC,

I came up with an idea for food called Sega Snacks. I've thought of Johnny's Jumping Gingerbread. Ray's Rhubarb, Robotnik's Rubble Gum, Porker's Pork, Tail's Turnovers, Amy's Apples - and best of all - Sonic's Sizzling Sausage!

Matthew Watson, Formby, Merseyside.
Sonic Water Fun Game Winner.



I'll stick to the Megadroid diet of plastic, aluminium, and glass! Any thoughts on Matthew's Meatballs?



Cross-Roads!

Dear STC,

I have a problem which makes me mad - I always miss your comics! My mum won't let me go across the busy road to the newsagents, and she won't take me either. What should I do?

Amanda London, Marble Arch, London.
Sonic Water Fun Game Winner.



Send in your full address for a start! And if possible, use the newsagent closest to your school.

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous **Tomy Sonic The Hedgehog Water Fun Games** can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's well!

The **Sonic Water Fun Game** is just part of a range of megacious Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 872267.



NEXT ISSUE...

SKY-HIGH EXCITEMENT AND BIG PRIZES!

ECCO

GETS A GREAT NEW LOOK!

GOLDEN AXE

FAMILY TROUBLE FOR GILIUS!

DECAP ATTACK

THE FINAL HORROR!

SONIC

HIGH-SPEED ACTION WITH
THE COOL BLUE HEDGEHOG!

**PLUS!
WIN!**

A MEGA DRIVE,
MEGA CD AND
AUTOGRAPHED
GOLD EDITION
OF PSYGNOSIS'
PUGGSY!

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15

on sale Saturday 11 December £1.10

DATA STRIP

Fill in & send to:
Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

.....AGE.....

HOT-SHOTS ONLY!

Enter your high score or
achievement here!

GAME.....

SCORE/ACHIEVEMENT

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see
as a STC strip in the future?

I THINK.....

.....

would make a great comic
strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories
in this issue in order of
preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 14
OF STC?

